

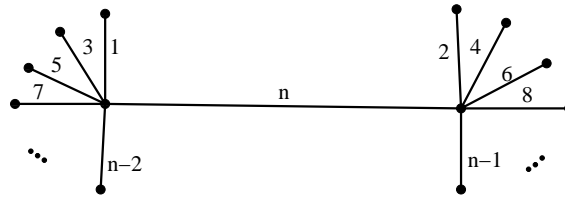


# Principles of Distributed Computing

## Sample Solution to Exercise 13

### 1 Lightest Edges

- a) Clearly, the execution of this algorithm cannot take more than  $n$  rounds. Let the  $(n - 1)$  lightest edges form two stars of the same size and the  $n^{\text{th}}$  lightest edge connect the two centers of the stars. We are not interested in the distribution of the other weights. In this scenario it takes  $\lceil n/2 \rceil$  rounds until the two center nodes announce the  $n^{\text{th}}$  lightest edge. Since it is necessary to know this edge, the algorithm cannot terminate earlier and the time complexity of this algorithm is  $\Omega(n)$ .



- b) We first prove that the time complexity is upper bounded by  $\lceil \sqrt{2n} \rceil \in O(\sqrt{n})$ . After  $\lceil \sqrt{2n} \rceil$  rounds, all nodes with at most  $\sqrt{2n}$  edges among the  $n$  lightest edges have broadcast all relevant edges known to them. That means, after  $\lceil \sqrt{2n} \rceil$  rounds, there can only be missing edges between nodes that initially had at least  $\sqrt{2n} + 1$  lightest edges leading to nodes that are also incident to at least  $\sqrt{2n}$  lightest edges. Assume there is such a node. Since each edge connects two nodes, initially we must have had at least  $(\sqrt{2n} + 1)^2/2 > n$  lightest edges, a contradiction.

We now construct a worst-case example. Each edge connecting two nodes from a specific set of  $\lfloor \sqrt{2n} \rfloor$  nodes is assigned one of the  $n$  smallest weights. Since there are  $\binom{\lfloor \sqrt{2n} \rfloor}{2} \leq n$  edges between these nodes, we know that all edges between these nodes must be broadcast. Apparently, the  $\lfloor \sqrt{2n} \rfloor$  nodes will announce at most the same number of edges in each round. Thus, in total at least  $\lfloor \sqrt{2n} \rfloor/2 \in \Omega(\sqrt{n})$  rounds are required.

- c) Node  $v$  can send the  $n^{\text{th}}$  smallest edge weight to all nodes. Every node  $v_i$  can now determine how many among its edges  $(v_i, v_j)$ , where  $i < j$ , belong to the  $n$  lightest edges and send this value  $N_i$  to all nodes. Now, the nodes know to which node they have to send their edge weights such that they can be distributed in the next round without contention: Node  $v_i$  sends its smallest weight to the node  $v_k$ , where  $k = 1 + \sum_{j=1}^{i-1} N_j$ , the next one to  $v_{k+1}$ , etc. Thus, every node receives exactly one edge weight to forward to all nodes. This procedure takes four rounds, i.e., the time complexity is  $O(1)$ .